A U-turn on Double Descent: Rethinking Parameter Counting in Statistical Learning

Alicia Curth et al (2023)

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Introduction

- 2 Part 1: Revisiting the evidence for double descent in non-deep ML models
- ③ Part 2: Rethinking parameter counting through a classical statistics lens



- Traditional U-shape
- Model complexity $\uparrow \implies$ Bias \downarrow , Variance \uparrow

Double Descent

• In deep learning,



• Moreover, Belkin et al. (2019) demonstrate that double descent ubiquitously appears across many non-deep learning methods such as **trees**, **boosting** and even **linear regression**. (cited 1000+)

Contribution

• In Part 1, Curth et al. (2023) show that for non-deep double descent, there is implicitly more than one complexity axis along which the parameter count grows



• In Part 2, Curth et al. (2023) propose a generalized measure for the effective number of parameter (for smoothers)

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Understanding double descent in trees

- *P^{leaf}* : the maximum allowed number of terminal leaf nodes
- In experiments of Belkin et al. (2019), the number of model parameters is initially controlled through *P*^{leaf}.
- However, *P*^{*leaf*} for a single tree cannot be increased past *n*, which is when every leaf contains only one instance.
- *P*^{ens} : the number of different trees grown to full depth, where each tree will generally be distinct due to the randomness in features considered for each split.
- When $P^{ens} > 1$, this is actually an ensemble of trees (i.e. a random forest without bootstrapping)

Understanding double descent in trees



- Left : evidence of double descent given by Belkin et al. (2019)
- Center : fixed P^{ens}, error exhibits U-shape
- Right : fixed P^{leaf}, error exhibits L-shape

- $\mathbf{x}_1, \ldots, \mathbf{x}_n \in \mathbb{R}^d$: input vectors
- In order to flexibly control the number of model parameters, Belkin et al. (2019) apply basis expansions using random Fourier features (RFF).
- P^{ϕ} : the number of raw model parameters
- For $p \in [P^{\phi}]$, $\phi_p(\mathbf{x}_i) = \operatorname{Re}\left(\exp^{\sqrt{-1}\mathbf{v}_p^T\mathbf{x}_i}\right)$ where $\mathbf{v}_p \stackrel{\text{iid}}{\sim} \mathcal{N}\left(\mathbf{0}, \frac{1}{5^2} \cdot \mathbf{I}_d\right)$.
- For $n imes P^{\phi}$ random design matrix $oldsymbol{\Phi}$, obtain
 - Least square solution if $P^{\phi} \leq n$
 - Min-norm solution if $P^{\phi} > n$

• Results by Belkin et al. (2019)



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Proposition 1 (Min-norm least squares as dimensionality reduction.)

For a full rank matrix $X \in \mathbb{R}^{n \times d}$ with n < d and a vector of targets $y \in \mathbb{R}^n$, the min-norm least squares solution

$$\hat{oldsymbol{eta}}^{MN} = \left\{ \min_{oldsymbol{eta}} \|oldsymbol{eta}\|_2^2 : \mathsf{X}oldsymbol{eta} = oldsymbol{y}
ight\}$$

and the least squares solution

$$\hat{\boldsymbol{eta}}^{SVD} = \{ \boldsymbol{eta} : \mathsf{B} \boldsymbol{eta} = \boldsymbol{y} \}$$

using the matrix of basis vectors $B \in \mathbb{R}^{n \times n}$, constructed using the first n right singular vectors of X, are equivalent: i.e.,

$$\boldsymbol{x}^{\mathsf{T}}\hat{\boldsymbol{\beta}}^{\mathsf{MN}} = \boldsymbol{b}^{\mathsf{T}}\hat{\boldsymbol{\beta}}^{\mathsf{SVD}}$$

for all $\mathbf{x} \in \mathbb{R}^d$ and corresponding basis representation $\mathbf{b} \equiv \mathbf{b}(\mathbf{x})$.

- When P^φ < n, the addition of feature dimensions does correspond to an increase in fitted model parameters.
- When P^φ > n, performance gains are better explained as a linear model of fixed size n being fit to an increasingly rich basis constructed in an unsupervised step.
- One can consider selecting the top P^{PC} (≤ n) principal components and fitting a linear model to that basis.
- The number of excess features P^{ex} := P^{\$\phi\$} P^{PC} is the number of raw dimensions that only contribute to the creation of a richer basis.



- Left : evidence of double descent given by Belkin et al. (2019)
- Center : fixed P^{ex}, error exhibits U-shape
- Right : fixed P^{PC}, error exhibits L-shape

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Conclusion of part 1



• For non-deep double descent, there is implicitly more than one complexity axis along which the parameter count grows.

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• For train data $\mathcal{D}^{train} = \{(\mathbf{x}_i, y_i)\}_{i=1}^n$ and new input $\mathbf{z} \in \mathcal{X}$, the prediction of a smoother is

$$\hat{f}(\boldsymbol{z}) = \hat{\boldsymbol{s}}(\boldsymbol{z})^{\top} \boldsymbol{y}_{train},$$

where $\hat{\boldsymbol{s}}(\boldsymbol{z}) \in \mathbb{R}^n$ and $\boldsymbol{y}_{train} = (y_1, \dots, y_n)^\top$.

- Previous examples (tree, boosting, linear) are examples of smoothers.
- Curth et al. (2023) adapt the variance based effective parameter definition : for a set of new inputs {z_j}_{j∈I₀}

$$p_{\hat{m{s}}}^{0}\equiv p\left(\mathcal{I}_{0},\hat{m{s}}(\cdot)
ight)=rac{n}{\left|\mathcal{I}_{0}
ight|}\sum_{j\in\mathcal{I}_{0}}\|\hat{m{s}}\left(m{z}_{j}
ight)\|^{2}$$



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